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SLES-54870

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FIFA 08



Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

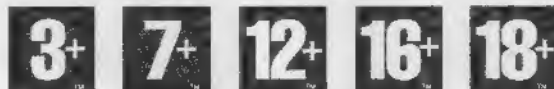
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See back page of this manual for Customer Service Numbers.

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The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:-



VIOLENCE



BAD LANGUAGE



FEAR



SEXUAL CONTENT



DRUGS



DISCRIMINATION

For further information visit <http://www.pegi.info>

SLES-54870

1 or 2 Players • Memory Card (8MB) (for PlayStation®2) • 493KB minimum • Multitap (for PlayStation®2) adaptable 1 - 5 Players (6 - 8 Players - second multitap required) • Analog Control Compatible - analog sticks only • Vibration Function Compatible • Network Adapter (Ethernet) (for PlayStation®2) Compatible : 1 Players

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Developed by Electronic Arts

STARTING THE GAME

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Attach game controllers and other accessories, as appropriate.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the /RESET button. When the indicator is green, press the button. The disc tray opens.
4. Place the FIFA 08 disc on the disc tray with the label side facing up. Press the button again and the disc tray closes.
5. Follow on-screen instructions and refer to this manual for information on using the software.

Note: Any saved data present on a memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1 will be autoloading on boot up.

Note: FIFA 08 requires and only supports a memory card (8MB) (for PlayStation®2) inserted in MEMORY CARD slot 1.

Note: If using a multitap (for PlayStation®2), insert the multitap (for PlayStation®2) into controller port 1 and insert the controllers sequentially into controller port 1-A, controller port 1-B etc.

Note: This title does not support the use of the digital controller

It is advised that you do not insert or remove accessories or memory cards (8MB) (for PlayStation®2) once the power is turned on. Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

CONTENTS

Complete Controls	2	Saving and Loading	13
Setting Up The Game	8	Warranty	14
Playing The Game	8	Customer Support	
Be A Pro - Co-op Season	9	- Here to Help You!	15
Play Online	12		

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Note: On screens with the Help icon, press to access Help for the current screen. For more information on playing the game visit www.FIFA08.ea.com

COMPLETE CONTROLS

Note: The controls in this manual assume that you are using the default analog controller (DUALSHOCK®2) configuration - Classic Analog Dribble.

MENU NAVIGATION

Highlight option	Directional button/left analog stick
Select/Advance	ⓧ
Cancel/Return	△
Cycle through pages	L1 / R1

ATTACKING CONTROLS

DRIBBLING

Move player	Directional button/left analog stick
Sprint	Hold R1
Stop the ball	Release the left analog stick and press R1
Stop the ball facing the goal	Release the left analog stick and press R2
Pace control	Hold R2
Forward run	Tap L1 to send a player on a run
Knock on	Use the right analog stick while sprinting to knock the ball ahead of your run
Tricks	Use the right analog stick while standing, jogging or sprinting (see p. 4)

TRAPPING

Trap the ball	Directional button/left analog stick
First touch	Use the right analog stick while receiving the ball to control your first touch Note: The longer you hold the right analog stick during first touch, the further the ball will travel
Cancel trap	Press and hold R2 + L2 to let the ball run without trapping it
Dummy	Tap L2 before receiving the ball

PASSING

Short pass/Header	ⓧ (hold to pass to the further of two players)
NEW Manual Long pass/Cross	ⓧ (hold to determine distance)
NEW Manual through pass	△ (hold to determine distance)
NEW Lobbed through pass	L1 + △ (hold to determine distance)
NEW Cheeky lob	Tap □ while standing
One-two pass (ground)	L1 + (ⓧ, ⓧ)

COMPLETE CONTROLS

Note: Manual Cross and Manual Through Ball are set to ON by default. Change these settings for each analog controller (DUALSHOCK®2) from the Controls screen. Access the screen from the Pause menu during a game or select MY FIFA 08 > CONTROLS from the main menu.

CROSSING

NEW Manual Cross	ⓧ (hold to determine distance)
Ground cross	Double tap □ (within the crossing zone)
Early cross	L1 + □ (when outside the crossing zone)
Early ground cross	L1 + double tap □ (when outside the crossing zone)

SHOOTING

Shot/Header	ⓧ
Finesse shot	L1 + ⓧ for a more accurate, placed shot
Chip shot	L2 + ⓧ

CONCHING TIP: SHOOTING

Goals are football's currency, but putting one past the keeper in FIFA 08 is more of a challenge than ever before. Choose the angle of your shot with care - remember it's never easy to beat the keeper at the near post. The further out you are, the harder it is to keep the shot down so make sure you use all your attacking options to give yourself a clear shot on goal.

NEW CONCHING TIP: PLAY THE PERFECT PASS

Dictate play all over the field with intuitive passing and crossing controls. Choose the exact direction of your through passes and crosses using the left analog stick - making sure you split the opposition and reduce the chance of an interception. Put players into space with greater accuracy by controlling the weight of your passes and crosses - hold the pass/cross button (△, □) for just the right length of time to find your man. A great through-ball can put a man in behind the last defender with a clear shot on goal - and only the keeper to beat!

CONCHING TIP: FINE SHOT

Sending the keeper the wrong way is a great method for giving yourself a tap-in. Don't take too long in the box - defenders in FIFA 08 are more intelligent than ever before so you'll need to make quick decisions to give yourself a chance.

COMPLETE CONTROLS

TRICKS

Fake shot/cross/lob while powering a shot, cross or lob. Hold the left analog stick in the direction you want to perform the fake.

SKILL MOVES

Use the right analog stick to perform skill moves while standing or running.

Note: The following controls assume that the player's back is facing you when you move the left analog stick .

STANDING

Step-over left, kick right	
Step-over right, kick left	
Fake kick	
Pull back	
Fake left	
Fake right	
Pull back, go right	
Pull back, go left	

RUNNING

Step-over	
Lane-change right	
Lane-change left	
Lane-change right, cut left	
Lane-change left, cut right	
360/roulette left	
360/roulette right	
Flick ball up	

COACHING TIP: STAR PLAYERS

Every player has strengths and weaknesses - with FIFA 08 you will see them clearly. Great players show individual genius with their ball control, shooting and passing. If you have one on your team, then take advantage of their talent (Some have unique skill moves that you should get familiar with). If you're facing a world class player, watch out for their favourite moves and stop them - if you can!

DEFENDING CONTROLS

NEW Switch player	Flick the right analog stick in the direction of another player or press L1
Press	Hold to press the attacker and perform a tackle (but stay on your feet)
Team-mate press	Hold for a team-mate to press the attacker and perform a tackle (but stay on his feet)
Slide tackle	
Jockey for the ball	Hold R2 to track the player in possession and if possible move in to take the ball
Clearance	(when in possession within your own half)

COACHING TIP: ALWAYS CONTROL THE PLAYER YOU WANT

The team defends as a unit with greater positional sense and urgency than ever before. Once an attack breaks down, players move automatically back into their defensive positions, reading the opposition and covering their teammates with intelligence and quick decision making.

Make sure you switch to the player you want using the new controls (right analog stick **L1**) and once you've won the ball, go from defence to attack at the blink of an eye to catch the opposition napping.

COACHING TIP: JOCKEYING

Give yourself more options as a defender by holding **R2** to jockey for the ball. From this stance it is easier for you to block a shot or pass and you have more chance to react to a quick change of direction. However, you cannot catch up if the attacker moves at a sprint.

COACHING TIP: BE THE KEEPER

Don't sit back and let the keeper do all the work - press the **R3** button in open play or during a set piece to take control of your goal. During a set piece, position him in the best spot to take command of the box and use the keeper controls to get to the ball and make the stop. When the opposition are bearing down on goal, close down the angle and either charge down the strikes or make the save to prove you have safe hands.

Note: The keeper will make the stop on his own if you don't press the **Save** button. However, he's more likely to get in the ball on time if you make the save yourself - just don't go too early!

TACTICS AND MENTALITY

Use the directional buttons to make tactical adjustments to your team's attack during the game and **L3** +directional button to change your defence:

ATTACKING STRATEGY

CA - Counter Attack. WP - Wing Play. BO - Box Overload. MR - 3rd Man Release

DEFENSIVE STRATEGY

PR - Pressing. OT - Offside Trap. ZD - Zone Defence. FB - Flat Back
Press **L3** to show the current Team Mentality, then press **L3** to cycle through the mentalities (neutral/all-out attack/defensive).

Note: See the Tactics Help/Tips & Hints on the My FIFA 08 menu for more detail.

GOALKEEPER

Rush	Hold to charge out for the ball
NEW Control keeper (when in your defensive half)	R3 button to switch control to the keeper Note: Switch to another player in the normal way or press the R3 button again.
Move/Aim kick or throw	left analog stick
Throw	(hold to pass to the further of two players)
Drop kick	/C (while holding ball)
Drop the ball	(while holding ball)
NEW Save	to perform a save when controlling the keeper
NEW Slide tackle	to perform a slide tackle when controlling the keeper

SET PIECES

TAKING A FREE KICK

Note: When available – press **R1** shortly after the kick is awarded to surprise the opposition and take a quick free kick (take your chance when the reminder appears on-screen).

In order to hit the target you need to follow these steps:

1. Press the left analog stick \leftarrow/\rightarrow to place your shot.

Note: Press and hold **R1** and move the left analog stick \uparrow/\downarrow to change the kick taker. Use the indicator to choose the ideal player to curl one in the corner (FK), go for a quick pass (SPA) or lob one into the box (LPA).

This is not available for a quick free kick.

2. Take your kick using the following controls:

Shot	\odot (hold for increased power)
Driven shot	L1 + \odot (hold for increased power)
Short pass	\times
Lob pass	\oplus (hold for increased power)

FREE KICK ADVANCED CONTROLS

[NEW] Lock camera: Press the **L3** button to lock/unlock the camera movement and prevent other players from seeing where you're placing your shot. When aiming at the posts your analog controller (DUALSHOCK@2) vibrates. This helps aim the kick even with the camera locked.

Ball spin: While powering the kick and during the run-up, use the left analog stick to add sidespin, topspin or backspin to the kick.

Lay-off man: Press and hold **R2** to call a team-mate to roll the ball to you. Press and hold **R2** then use the left analog stick to switch the lay-off man to the other side.

The lay-off man gives you more options; hold **R2** and press the shot or lob button (\odot/\oplus) to use the lay-off man to take the set piece. Alternatively, hold **R2** and press \times to lay off the ball for the primary kicker to take a shot.

Fake shot: Press and hold **L2** and press any button to fake a shot.

DEFENSIVE WALL

Move player/wall	Left analog stick
Charge	\odot to charge the kick
Jump the wall	\oplus

TAKING A DEFENSIVE FREE KICK OR GOAL KICK

Aim	Left analog stick
Long pass	\oplus (hold for increased power)
Short pass	\times

TAKING A THROW-IN

Move receiving player	Left analog stick
[NEW] Lock receiver	\odot to lock on to a receiver
Direct throw	\times
Leading throw	\triangle
Switch player	L1 or right analog stick to change player

COACHING TIP: THROW-IN

Disguise the player you're throwing to – press \odot to lock on to the receiver highlighted and then continue to select and move other players. Press \times after you have locked onto a receiver to throw to him, even while you're moving another player! **Note:** Keep pressing \odot to lock on to different receivers.

TAKING A CORNER

Lob cross	\oplus (hold for increased power)
Driven cross	\odot (hold for increased power)
Ground cross	L1 + \odot (hold for increased power)
Short corner	R2 to call a player and \times to pass
Change kick taker	Press and hold L1 and move the left analog stick \uparrow/\downarrow to change the kick taker.

Note: Use the left analog stick to add topspin or backspin to a lob or driven cross.

Note: When aiming at the posts your analog controller (DUALSHOCK@2) vibrates.

TAKING A PENALTY KICK

Aim shot	Hold the left analog stick until the kick is taken
Driven Shot	\odot
Controlled Shot (inside of boot)	L1 + \odot for a softer and more accurate shot
Chip Shot	L2 + \odot

DEFENDING A PENALTY KICK

Dive/Move along goal line	Left analog stick
Squat	Right analog stick \downarrow
Wave arms	Right analog stick \uparrow
Jumping Jacks	Right analog stick \leftarrow/\rightarrow

[NEW] COACHING TIP: PENALTY SAVES

It's crunch time and there's only you between the goal and a twelve yard kick. You have full control of the keeper from the minute the kicker steps up to the penalty spot. The earlier you move in anticipation of the shot, the more momentum you have once the ball's in the air. But remember, move too early and he'll just slot one past you the other way.

SETTING UP THE GAME

KICK-OFF

Get straight onto the pitch and take on any club or country in the game.

ONLINE EVERYWHERE

Catch up on the latest scores and news with the Online Everywhere ticker or listen to podcasts about real-life football and Interactive Leagues anywhere off the pitch.

To enable Online Everywhere and sign in automatically when *FIFA 08* loads, select YES at the prompt to enable Silent Login. You must have a Network Configuration file set up on your memory card (8MB) (for PlayStation®2) and a valid EA account in order for Silent Login to work (see p. 12 for instructions on setting up your online functionality).

Note: Cycle through to Online Everywhere settings from the My *FIFA 08* > Game Settings screen to change your options.

SQUAD UPDATE

Keep your starting line-ups, formations and tactics up to date – select INTERACTIVE LEAGUES from the main menu or PLAY ONLINE from the Game Modes menu to go online. The Squad Update starts automatically – select YES at the prompt to save online squads when exiting your online game.

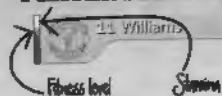
Note: You must have the latest squads to play online (see p. 12).

PLAYING THE GAME

CONTROL HIGHLIGHTS

- ▼ Controlled player in possession of the ball
- ▼ Controlled player when not in possession of the ball
- ◀ Off-screen controlled player indicator

PLAYER STATUS BAR

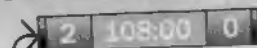


During a match, the Player Status Bar appears at the bottom of the screen, displaying the highlighted player's current level of fitness and stamina.

FITNESS

This level decreases the more a player sprints (hold **R1**), slowing him down, but replenishes when he returns to normal pace. The overall stamina of a player is represented by the white bar which decreases the more you exhaust a player. A player's fitness will only return to the peak of the white bar – as the game goes on a tired player is able to sprint less and less (and the green bar will change gradually to red).

PERFORMANCE METER



Performance meter – increases as team gains momentum

Keep one eye on the game and the other on the performance meter to check that the momentum stays with your team.

OTHER GAME MODES

Note: Most of the Game Modes in *FIFA 08* are self-explanatory and are therefore not covered in this manual. Exceptions are listed below.

NEW BE A PRO – CO-OP SEASON

Up until now you've controlled every player, received every pass and taken every kick. Football is a team sport, but there are eleven men out there on the pitch and every one has something unique to contribute. With *FIFA 08* you can pick one player and master his position. And up to three of your friends can choose a player each and join in! Play an entire season and bring success or failure to your favourite club. Compete with your friends on the pitch as you try to earn the perfect match rating and complete a task in every game. But you can't do it on your own – you need your friend's help to ensure your club takes home the silverware!

Note: Press the **R3** button for an update on your player/team tasks during a game.

MASTER YOUR POSITION

Once you've made your choice and stepped out of the locker room, you take responsibility for how much ground you cover in a game, whether you shoulder your defensive duties even when playing a striker and if you have what it takes to man-mark someone out of the game.

IN ATTACK

In Be A Pro – Co-op Season mode, once your team is on the offensive, you must choose when to make a run into space and call for the ball or when to make that defence-splitting pass – and then hope that your team-mate at least gets a shot on target! While a team-mate is in possession, call for a pass using the controls below. Your team-mate will make his own decision on whether you are the best option at that moment. Increase your chances of receiving the ball by making it an easy pass for him – ensure there's no chance of an interception. If you have a goal-scoring opportunity – call for an assist and don't miss!

BE A PRO CONTROLS: IN ATTACK

Call for pass	ⓧ
Call for long pass/cross	ⓧ
Call for through ball	ⓧ
Call for shot	ⓧ to ask your team-mate to shoot
Move to position	Hold L2 to move into position automatically

CONCHING TIP: WHO TAKES THE KICK?

If you are awarded a free kick, corner or penalty then it's up to you who takes the kick. Press the button that is displayed briefly on-screen to get on first and take the set piece.

IN DEFENCE

Once you've lost possession, it's time to check your positioning and cover your zone. Keep an eye on the runs made into space and make sure you get back in time to put in a tackle. If you're out of position and you're not a striker, another team-mate will probably try to cover the hole you've left in the defence. But you have a responsibility to look out for your team-mates as well! If a player (e.g. a wing back) is unable to get back in time then it could be your job to move back into his position – it all depends on your role within the team. Ignore your responsibilities and your team could be over-stretched, allowing the opposition to pour through the gap you left behind!

COACHING TIP: MARKING THE RIGHT MAN

For assistance in marking the opposition, set Threat Indicator to ON at the Game Settings screen (from the pause menu or from Co-op Season Central). If you are supposed to cover certain opposition players, they are highlighted with an exclamation mark over their heads (in the same colour as your player highlight).

BE A PRO CONTROLS: IN DEFENCE

Defensive Pressure **X** to encourage your team-mates to pressure for the ball

STARTING A CO-OP SEASON

Follow these steps to start a new season:

1. Select GAME MODES > BE A PRO – CO-OP SEASON > NEW CO-OP SEASON

2. Select the team you want to play for. Now the real choices begin – which players do you and your friends select to play and master on the pitch?
3. Each person playing has a Profile to track gamer stats and the development of their footballer. Select a Profile or create a new one by choosing EMPTY.
4. Choose to create a new footballer or select an existing footballer on the squad. Once every player has committed to a footballer you are ready to start the season.

COACHING TIP: IMPROVING OVER A SEASON

Grow your player by earning experience as the season progresses. Remember – if you pick a great player from an established team then there won't be much room for improvement!

Earn **experience** by fulfilling team and player tasks handed out to you at the start of each game. Get a good match rating to guarantee a big experience award, especially if you're voted man of the match! Improve your player's **attributes** by boosting them from the Player Management screen. As you earn experience, you collect points that can be applied to attributes of your choice.

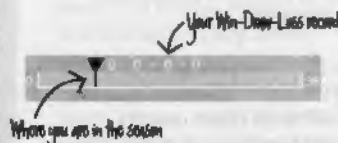
You have only one aim – to be the best! The player with the most experience at the end of the season is the winner.

COACHING TIP: TEAM CAPTAIN

The player with the most experience is made captain for the match and has the option of changing the formation – deciding where to stick the other players in the team!

CO-OP SEASON CENTRAL

Put together a winning season from this screen. Kick off your next match, select players or boost their attributes from the Player Management screen and check on your progress with Gamer and Player Stats.



EA SPORTS™ INTERACTIVE LEAGUES

Represent your club online throughout the season, playing the same matches as the real-life fixtures. Your results, combined with the results of all the other fans, will decide if your club rises to the top of their Interactive League or plummets into the relegation zone. Support your club online – play as your club against fans of opponent clubs with one overall cross-platform table for each supported league. Build a community and help your favourite club towards the ultimate goal of topping the table.

MANAGER MODE

NEW Get even deeper into management with *FIFA 08* as you pick pre-season friendlies, assign team training mid-week and try to meet the demands of your board with updated expectations in the middle of the season. Make sure you don't tire out the lads – higher demands will ultimately lead to reward but in the short term the player's performance may suffer.

Note: Choose a training session within your Calendar by selecting an empty day, followed by the type of training you want for the team.

PSP® (PlayStation® PORTABLE) LINK

Transfer your career to the PSP® system and back – play upcoming fixtures while on the move.

Note: A USB cable is required to connect your PlayStation®2 to your PSP® system.

Note: *FIFA 08* on your PSP® system is required to make the transfer.

- Select SAVE/PSP® LINK in Manager Mode Central then select EXPORT VIA PSP® LINK to export your career to the PSP® system.
- Select PSP® LINK from the Game Modes menu to import your career from the PSP® system.

Note: See the *FIFA 08* PSP® manual for instructions on setting up the PSP® system to transfer your career.

Note: *FIFA 08* on the PSP® system does not fully support all languages.

PLAY ONLINE

Take on opponents from around the globe via EA SPORTS™ Online.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES.

TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND

AT www.ea.com. YOU MUST BE

13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE

FEATURES AFTER 30 DAYS

NOTICE POSTED ON www.ea.com.

- To connect to EA SPORTS™ Online, select **PLAY ONLINE** in the Game Modes menu and confirm at the prompt.

You will need:

- an Internet connection
- a Network Adaptor (Ethernet) (for PlayStation®2)
- a memory card (8MB) (for PlayStation®2) with at least 94KB free space.

Attach the Network Adaptor (Ethernet) (for PlayStation®2) to your console according to the instructions in its instruction manual.

GETTING ONLINE

Prior to playing online, you need to set up Your Network Configuration file.

FIFA 08 includes a Network Configuration Utility for setting up this file. You must also have created an EA account.

Select Your Network Configuration file (found on your memory card (8MB) (for PlayStation®2)) or create a new one through the Network Configuration Utility.

Playing Through a Firewall or Router
This game uses the following network ports for playing online. If you are running a Firewall, ensure it is set to allow the game to communicate on these ports both inbound and outbound:

UDP 3658 (game play)
TCP 13505 (EA Messenger)
UDP 6000 (Voice over IP)
TCP Port Range of 20400-20499 (for server communication).
UDP 9555/9570 (Ticker)
TCP 80 (HTTP) / TCP 443 (HTTPS)

To play an online game from behind a Router using NAT (Network Address Translation), you may need to enable Port Forwarding by routing all data on ports **UDP 3658** and **UDP 6000** to the IP address of your PlayStation®2 system. Alternatively, you can put your Router into a DMZ – please consult your Router help files for details on how to do this.

For more information on Firewalls, Port Forwarding and DMZs, please visit our online Support Centre at <http://support.electronicarts.co.uk>

SAVING AND LOADING

SAVING

- To save files, choose the **SAVE** option from the relevant mode menu. You are also prompted to save files upon exiting certain screens.

Note: Changes made outside individual game modes are applied in all game modes. Changes made within game modes are specific to that competition (except Game Settings).

LOADING

- Select a Profile upon boot-up to load Game Settings for that Profile.
- To load previously saved files *after* you've started the game, select **LOAD** from the main menu screen. Select a file and press **X** to load it.

WARRANTY

LIMITED WARRANTY

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Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a Eurocheque or postal order for £10 per disc, payable to Electronic Arts Ltd. If you have any queries on warranty replacements or user-damaged discs or manuals, please e-mail us on uk-warranty@ea.com. Please note that this is only for warranty and NOT technical queries. Please remember to include full details of the defect, your name, address and, where possible, a daytime telephone number where we can contact you.

Electronic Arts Customer Warranty, PO Box 181, Chertsey, KT16 0YL, UK.

CUSTOMER SUPPORT - HERE TO HELP YOU!

If you're having trouble with your game, visit <http://support.electronicarts.co.uk> to visit our Support Centre. Here you can view the latest top FAQs for our games, or click GET HELP to view our knowledge base. The solutions you'll find here are the same as those used by our Customer Support staff, so you can be sure they're accurate and up-to-date. To ensure you find the answer to your question, choose the format, game type and title carefully. If you can't find an answer, click ASK EA to ask a Customer Support Technician who will answer your query as soon as possible.

If you don't have Internet access, or would prefer to speak to a technician, telephone our Customer Support team (9am-9pm, Monday-Friday).

Telephone: **0870 2432435**

Fax: **0870 2413231**

Note: These are UK National Call rate numbers charged at BT's standard national call rates for calls from a BT line in the UK. Consult your telephone service provider for further information. Calls from outside the UK will be charged at International rates.

Note: Customer Support cannot provide gameplay hints or tips.

Note: If you need gameplay help please see the back of this manual for details of our official EA Hintline.

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• Australia	1300 365 911
Calls charged at local rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.	
• Österreich	0820 44 45 40
0.116 Euro/Minute. Rufen Sie diese Kundenstammnummern bitte nur an, wenn Sie Hardware-Support für PlayStation-Produkte benötigen.	
• Belgique/België/Belgien	011 516 406
Prix d'un appel local. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.	
• Denmark	70 12 70 13
Min-Freitag 15-21; Lør-Søndag 12-15. Ring venligst kun til disse kundeservicecentre vedrørende hardware-support til PlayStation-produkter.	
• Suomi	0600-411911
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• France	0820 31 32 33
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• Israel	09 971170
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• Malta	23 436300
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• Portugal	707 23 23 10
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